* Init display code in basemap display

Must Haves Before Going Live:

* ~~Fix zoom to~~
* ~~Deal with flicker~~
* ~~Make points no highlight~~; figure out why I get the error sometimes when clicking (@locationsView 18)
* ~~Disable pan/zoom if popup expanded~~

Must Haves Before Showing Potential Employers

* Split drawingEventService into Pan Animator and Zoom Animator?
* Precalculate zoom tiles

To Do:

* Indicate that it's working when loading popup if there's a delay
* Timing of zoom/in out, give more time if delay in getting images
* Previous cluster algorithm?
* Preload all images?
* ~~Enable / disable widgets,~~ etc. add css
* Map moving / Panning: ease in/out
* Do something about helper models – make them not global; make them services
* Figure out what to do with return object of webmap
* Make it optional to add widgets?
* Standardize use of "loaded", "initialized", "configure", "constructed" etc;

Display:

* Add "share this" section
  + ~~Facebook~~
  + twitter
* Add logo

To Do Later:

* Refactor event dispatcher
* Modify menu css so it works with and without app modifications
* Make site cluster code work with sphere coordinates
* Figure out scaling bug – why 256.5 instead of 256?

Stuff I'm inconsistent on:

* Semi-colons after function expressions
* Single vs double quotation marks
* Capitalizing constants?
* Use of let / const

Notes:

* sharing data happens only thru controllers, not by passing parameters
* models and views should only broadcast events, not listen for them
* controllers can both listen and broadcast
* components interact with each other in controllers